BLUEPRINT

tsunami

WAVE I <>> CULTIVATORS OF LAND <>> ORGANIC FORCES <>> FOUNDING REALITY

WAVE II <>> CULTIVATORS OF MACHINES <>> MECHANICAL FORCES <>> DOMINANT REALITY

WAVE III <>> CULTIVATORS OF MINDS <>> CREATIVE FORCES <>> FUTURES REALITY

THE BEGINNING AND THE END FROM THE MIDDLE

Start in the middle of the story and begin at the point of major insight.

Start with the existing self.

In systemic/spherical/circular thinking a story has no beginning/ending it simply is -- extant, intact. This image of the future self represents such a major insight, therefore, the midpoint is insight and start. Insight is the creative force that drives the image of the future.

THE IMAGE OF THE FUTURE

A circle has no beginning and no end. When clasped, a necklace becomes a circle. Concept blox are jewels of thought/ideas. Stringing jewels on a thread creates a necklace, a circle, a system. Stringing concept blox onto the flow of thought creates a concept circle -- a system of thinking.

CONCEPT BLOX <>>> JEWELS <>>> NECKLACE <<>>> SYSTEMS

The rare jewels of the concept necklace are the source blox. Source blox are the diamonds of the concept circle. They have properties which stand above and beyond the properties of their quartz crystal concept twins. Source blox mark the beginning of the concept circles. Source blox equal major insight. Source blox are the beginning and the end from the middle. Source blox describe the Ah-hah emotion.

RARE JEWELS <>>> SOURCE BLOX <>>> AH-HAH

Source blox form a basic language, a language beyond time. Source blox form the basis of a system which encompasses mathematical equations -- a system of source logic. For example, infinity is not a number; it is a source blox. In linear hierarchies, source logic precedes mathematical logic. In a systemic structures, source logic exists beyond mathematical logic. Source logic describes how Einstein functioned -- his gedanken experiments. The mathematization of his concepts came as corollary.

SOURCE LOGIC <>>> COROLLARY LOGIC

Corollary logic describes ideas that intrude on the concept circle which seem disconnected from the concept under study. Corollary logic can be tangent, interior, exterior, or simply beyond the concept circle. Corollary logic begins a separate system -- a new concept circle -- a new creation. The key marker for recognizing this new beginning is the Ah-hah feeling or the felt shift of the self which is a sensation of internal movement towards a new source blox. That shift and that emotion defines a synchronicity in time. The event of that synchronicity is the source blox, coincidence.

SYNCHRONICITY <>>> COINCIDENCE <>>> NEW CREATION

In cultivation/farming, the organic force of plowing the earth and the scattering/planting of seeds results in a harvest of crops. In FutrTools the creative force of frustration likewise plows the mind and plants the source blox for a harvest of creative ideas. The frustrations of the self are the furrows of the mind preparing for the seeds of synchronicity. As the farmer seeds the earth, the self seeds the mind with coincidences. The source blox seed the frustrated mind for a harvest of creative ideas.

FRUSTRATION <>>> SYNCHRONICITY <>>> SOURCE BLOX <>>> CREATIVE IDEAS

SECOND POSTULATE

My essence is not your essence.

That is the definition of essence.

In summary, technique is always similar, but results will be wildly different.

The Second Postulate of selfcreation is the Blueprint of The Self Project.

The domain of the future has no boundaries. Only by redrawing the boundaries of the known self into the unknown future, can the self increase itself. By continually bringing small fragments of the unknown self and adding them to the known self, does the self create.

This collecting of fragments begins the process of *The Self Project*. In *The Self Project* the self begins by blueprinting its own future through the overstepping of the boundaries between the known and the unknown.

The Chaos of the unknown is the source of all creativity.

In short, the future, not only must be perceived, it must be captured and reshaped by the self. Redrawing the boundaries of the future begins the blueprinting of *The Self Project*.

BLUEPRINT <>>> UNKNOWN <>>> KNOWN <>>> THE SELF PROJECT

The future is given to no one; the future must be constructed. Insight, imagery, intuition, inspiration, imagination -- all the intellectual and experiential states of the mind contribute to the construction of possible futures out of present known states by expanding the boundaries into the unknown. All of the conscious/nonconscious states of mind help to blueprint *The Self Project*.

CONSTRUCTION <>>> BLUEPRINT

Images are formed in the mind. Images are concept blox. Images are rossilized fragments of the unknown. They do not necessarily need to represent any particular reality. Once the unknown becomes image, then it is a known.

UNKNOWN <>>> IMAGE <>>> KNOWN

The process of blueprinting is the process of image fixing. Image fixing creates the basis for future realities. Not just unearthing images, but attaching these images to our mind. That is the next step in blueprinting the future self -- what you believe, you become.

Volition does not exist without image. The image of volition is that an unknown of the mind becomes a known. This known is the goal of action. When we retain an unknown as something to be enacted, it serves as the source of action. Action is explained by its goal.

VOLITION <>>> IMAGE <>>> GOAL <<>>> ACTION

Selfcreation occurs when the self undergoes the reframing process of The Self Project. Each frame of the known self enacts a different image of the self. Each frame of the unknown self expands these images of the self into the future. Going from the known self to the unknown self is reframing. Going from the comfortable self to the created self is The Self Project.

KNOWN <>>> FRAME <>>> UNKNOWN <>>> REFRAME <>>> THE SELF PROJECT

The known self rests on a foundation of assumptions representing the unknown. These assumptions are the hidden frames of the self. Assumptions constitute the underpinnings of the self. When we cannot know; we assume.

HIDDEN FRAMES <>>> ASSUMPTIONS

By seeking out the hidden frames of the self, by uncovering our assumptions of the unknown, we simultaneously broaden perspective and narrow focus. By broadening perspective, we uncover the hidden forces responsible for the existence of assumptions which shape and promote the self. By narrowing focus, we approach, confront and probe some of the most basic assumptions regarding our existence.

REFRAMING <>>> BROADEN PERSPECTIVE <>>> NARROW FOCUS

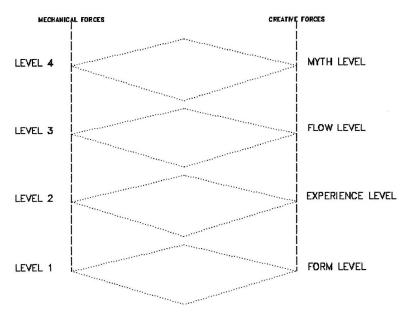
Most persons cannot readily name their assumptions. As part of the unknown, they are too vague, too hazy, too hidden from view. If one does not see the structure, then for that person it does not exist. Not seeing the structure of the self causes assumptional blindness -- paradox.

ASSUMPTIONAL BLINDNESS <>>> PARADOX

Assumptional blindness recurs in many unexpected fashions -- paradoxes, ill-structured problems, poor framing of existing reality, riddles, etc. Most often, the future self is assumed and treated as a known; that projection of the future self is seldom questioned. The Self Project questions the placement of the future self within the framework of assumed knowns. The purpose of The Self Project is to establish a procedure of unearthing existing assumptions, questioning their accuracy, and reframing them into a more usable reality.

THE SELF PROJECT <>>> REFRAMING ASSUMPTIONS <>>> USABLE REALITY

The method of The Self Project uncovers many levels of assumptions.



THE SELF PROJECT

Level One assumptions are the most easily recognized assumptions to which the self readily admits. Level Two assumptions are more difficult to find because they are hidden from view and usually unrecognized by the self. Level Three assumptions linger just outside of conscious reach. They exist at the nonconscious level. These assumptions are difficult to discover because of their location beyond conscious self mind.

By far the most difficult and most defining of all assumptions are the Level Four assumptions — the archetypal, the egoic, the mythological. Outside of conscious self mind and defining of species, race, heritage, culture — mythic assumptions have from earliest times served the function of giving shape to the image of the self as part of other mind.

LEVEL ONE <>>> FORM

LEVEL TWO <>>> EXPERIENCE

LEVEL THREE <>>> FLOW

LEVEL FOUR <>>> MYTH

At Level Four, the virtual self exists as the self created future self. The purpose of *The Self Project* is to draw out the virtual self and integrate it into the existing self. The comfortable self then becomes the created self.

When all four levels of assumptions are ordered into a cohesive framework, the existing dominant reality of the self emerges. Identification of assumptions at each level of the dominant reality is critical to blueprinting the futures reality of the self. Without an accurate representation of the existing dominant reality of the self, the present comfortable self will find it increasingly difficult to reach a future created self.

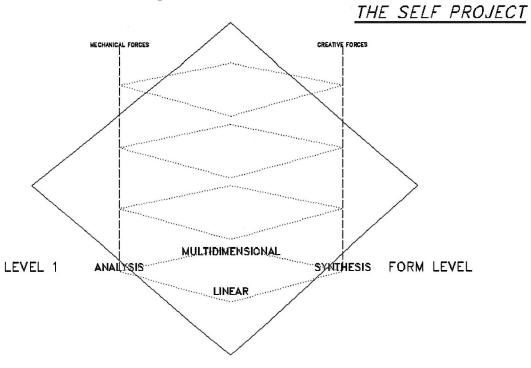
DOMINANT REALITY <>>> REORDERING ASSUMPTIONS <>>> FUTURES REALITY

THE CREATED SELF MECHANICAL FORCES LEVEL 4 LEVEL 4 LEVEL 3 THE COMFORTABLE SELF THE OPERATED SELF EXPERIENCE LEVEL THE COMFORTABLE SELF

The Blueprint for *The Self Project* represents the intersection of the four levels of form, experience, flow, and myth with the two planes of the comfortable self and the created self.

THE SELF PROJECT

The first level of the Blueprint is Form.



On the form level, the old paradigm Wave II mechanical forces function primarily in the analytic mode. The new paradigm Wave III creative forces function in the synthetic mode. In analytical thinking the thing to be explained is treated as a whole to be taken apart. In synthetic thinking the thing to be explained is treated as a part of a containing whole. The former reduces the focus of the self, the latter expands it. In The Self Project analysis complements synthesis. Analysis looks into things; synthesis looks out of things. Analysis yields knowledge; synthesis yields understanding.

LEVEL ONE - FORM

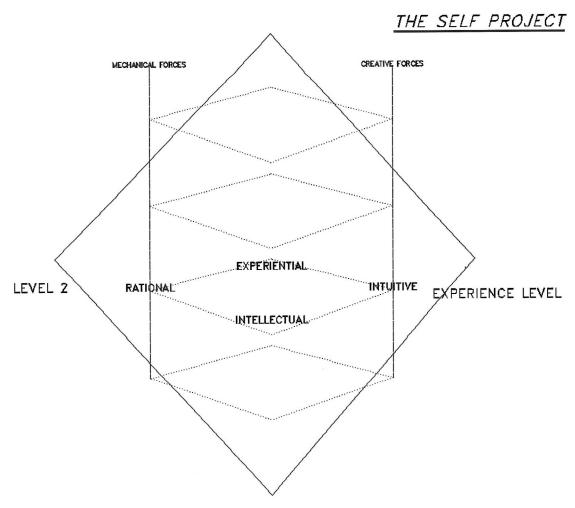
ANALYSIS <>>> SYNTHESIS

While the analytic frame of mind favors the linear mode of thought, the synthetic frame of mind favors the multidimensional mode. However, both analytic and synthetic frames can access the multidimensional and linear modes of consciousness. The Self Project endorses the complementarity of these processes, not their competitiveness.

ANALYTIC/LINEAR <>>> COMPLEMENTS <>>> SYNTHETIC/MULTIDIMENSIONAL

As the self progresses from the mechanical form to the creative form, the created self begins to emerge from the comfortable self. Thus, The Self Project begins on the form level by changing the comfortable mechanical self into the emerging creative self. By endorsing a multidimensional synthesis over a linear analysis, The Self Project opens out to possibilities and sets the stage for the multiple eventualities of alternative futures.

The second level of the Blueprint is experience.



LEVEL TWO - EXPERIENCE

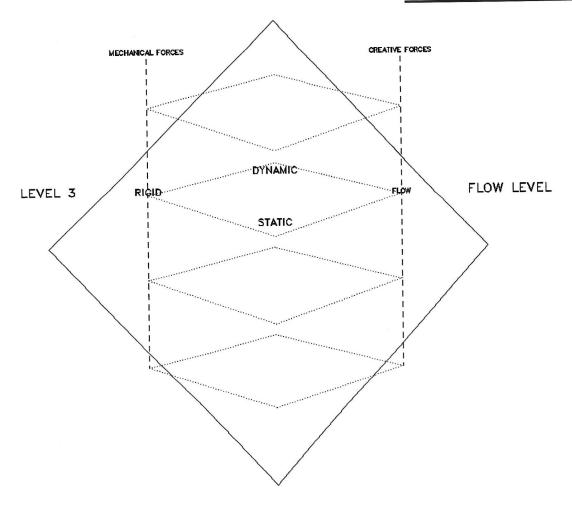
In the realm of the technomechanical dominant reality, mechanical forces dictate that the rational remain superior over the intuitive as the primary operational method for the self. The principal procedural approach to life in this domain is intellectual and confined to theory over experience.

MECHANICAL <>>> RATIONAL <>>> INTELLECTUAL

In the creative futures reality, the rational opens out to the intuitive, and the intellectual allows for more experiential modes of operation. At the experience level of the self, creative forces compound additional intuitive methodology and greater experiential approaches. The emergence of the created self from the comfortable mechanical self comes through the expansion of the rational onto the intuitive and the intellectual onto the experiential, rather than the preeminence of one modality over another.

The third level of the Blueprint is flow.

THE SELF PROJECT



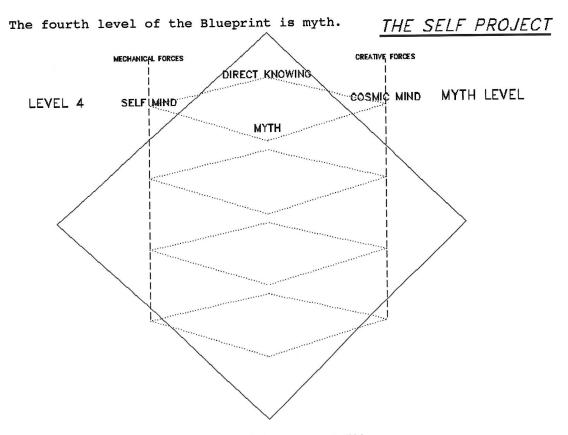
LEVEL THREE - FLOW

The dimensional aspects of time, movement, speed, power, and energy propel the comfortable self as it steps up to the third level -- flow. Flow is multidimensional experience. Within The Self Project, adjustments to flow components enhance the created self.

FLOW <>>> ADDING DIMENSION

The cultivators of machines use the rigid/static qualities of mechanical force to keep the self at the comfort stage. The cultivators of minds push the comfortable self towards the created self through the use of the dynamic/flow qualities of creative energy. The dynamic component of flow stresses the flux nature of the created self.

RIGID/STATIC <>>> FLUX/DYNAMIC



LEVEL FOUR - MYTH

At the mythic level, the self goes beyond the simple dimensional aspects of itself. The self approaches other mind - cosmic mind. Cosmic mind is manifest in memory as archetype and myth. Cosmic mind is manifest in the present as direct knowing. Cosmic mind is manifest in the future as the set of virtual selves -- The Self Project.

SELF MIND <>>> PAST <>>> PRESENT <>>> FUTURE <>>> COSMIC MIND

The self contributes to cosmic mind by bringing the unknowns of the cosmic mind into the known. The process at this level of consciousness/ evolution is eventuation. The dimension of time stretches to eternity. The dimension of space expands to infinity. The dimension of power/force/energy moves from mechanical to the creative dimension of power/force/energy. The fully functioning created self at the mythic level approaches direct knowing without the intervening levels of form, experience or flow.

SELF MIND/MYTH <>>> COSMIC MIND/DIRECT KNOWING

To achieve each level of the created self requires exponentially higher expenditures of creative energy and heightened focus. If the form level is one, then the mythic level is one million. The ability to hold the created self at the mythic level requires vast experience and substantial application of selfcreating energy. Achieving myth at this crossroads in time/space is improbable. The Self Project only attempts flow.

SYNTHESIS <>>> INTUITION <>>> FLOW <>>> COSMIC MIND <>>> CREATIVE FORCE

THE SELF PROJECT

